

## German Reinforcement Entry and Removal

Area	Turn 1	Turn 2	Turn 3	Turn 4	Turn 5	Turn 6
D/(B)	KG Bohm, 26VG			<i>Remove: KG Bohm</i>	KG Maucke (Area B)	
E	KG 902, 26VG	KG Coch	26 VG	26VG, 766Arty, <i>KG Gutt (optional)</i>	<i>Remove: KG Coch</i>	
F			KG Fallois, KG901, 5FJ	5FJ, KG 901	<i>Remove KG Fallois</i> KG901	<i>Remove: KG 901</i> Pz Lehr
G				KG Kunkel	26 VG	

<p><b>26 VG</b></p> <p><u>Turn 1 Area D:</u> 78 Regt (See below)</p> <p><u>Turn 1 Area E:</u> 77 Regt (See below)</p> <p><u>Turn 3 Area E:</u> IV/26 Arty</p> <p><u>Turn 4 Area E:</u> I/26(-) Arty Bn II/26 Arty Bn III/26 Arty Bn</p> <p><u>Turn 5 Area G:</u> 39 Regt (See below)</p> <p><b>Note:</b></p> <p>Each Regt (39,77,78) consists of 2 Battalions as follows:</p> <p>I: 1,2,3 Inf Co, 4 Mortar Co, Sturm SMG Co II: 5,6,7 Inf Co, 8 Mortar Co, Sturm SMG Co</p>	<p><b>KG Bohm</b></p> <p><u>Turn 1 Area D:</u> HQ Arm Car Co Pz Co</p> <p>2 AUfk PG Co 3 AUFK Bicycle Co Wpm Mortar Co</p> <p><i>Withdraw: Turn 4</i></p>	<p><b>KG 902</b></p> <p><u>Turn 1 Area E:</u> I Bn: 1,2,3 PG Co II Bn: 5,6,7 Inf Co 9 Inf Gun Co, 10 Pz Pio Co 5/130, 7/130 Pz Co Arty Bn</p> <p><i>Withdraw: Turn 6</i></p>	<p><b>KG Fallois</b></p> <p><u>Turn 3 Area F:</u> HQ Arm Car Co Pz Co 1 Aufk, 3 Aufk PG Co 3 Pz Pio Co Arty Bn</p> <p><i>Withdraw: Turn 5</i></p>	<p><b>5 FJ</b></p> <p><u>Turn 3 Area F:</u> I/14: 1,2,3 FJ Co, 4 Mortar Co II/14: 5,6,7 FJ Co, 8 Mortar Co</p> <p><u>Turn 4 Area F:</u> III/14: 9,10,11 FJ Co, 12 Mortar Co</p>
	<p><b>KG Coch</b></p> <p><u>Turn 2 Area E:</u> 5/II, 6/II, 7/II Inf Co 9 Inf Gun Co 10 Pz Eng Co 2,3,4 Pz Co 3/38 Pz Eng Co 1/273 88mm Co Arty Bn</p> <p><i>Withdraw: Turn 5</i></p>	<p><b>KG 901</b></p> <p><u>Turn 3 Area F:</u> 6/130 Pz Co 1/I PG Co</p> <p><u>Turn 4 Area F:</u> I Bn: 2,3 PG Co</p> <p><u>Turn 5 Area F:</u> II Bn: 5,6,7 Inf Co 9 Inf Gun Co 10 Pz Pio Co Arty Bn</p>	<p><b>KG Gutt (Optional)</b></p> <p><u>Turn 4 Area E:</u> 1,2,3 PG Co 4 Wpn Co 9 Inf Gun Co 10 Pz Pio Co 1/3 Pz Co 1/38 AG Co Arty Bn Nebelwerfer Co</p>	<p><b>KG Maucke</b></p> <p><u>Turn 5 Area B:</u> I Bn: 1,2,3 Inf Co, 4 Inf Gun Co II Bn: 5,6,7 Inf Co, 8 Inf Gun Co III Bn: 9.10.11 Inf Co, 12 Inf Gun Co 1/115 Pz Co, 2/115 AG Co</p>
	<p><b>766 Arty Bde</b></p> <p><u>Turn 4 Area E:</u> 766 Arty Bde: 4,5,6 88mm Co, 766 Arty Bn</p>	<p><b>Pz Lehr Res</b></p> <p><u>Turn 6 Area F:</u> 1 AG Co, 2 JgPz Co, 130 PJ Jg Pz Co, 1,2 88mm Co, 130 Arty Bn</p>		
	<p><b>KG Kunkel</b></p> <p><u>Turn 4 Area G:</u> 1/26, 2/26, 3/26 Bicycle Co Wpn/26 Mortar Co, FJ Bicycle Co, 2 AUFK PG Co, Hetz AG Co, Pio Bicycle Co, 3 PJ Co, 1/I/26 Arty Co, Nebelwerfer Co</p>			